

**2011 Yellow Card Project**

Period: June 18 through July 31, 2011

#	Division	Half	Reason
1	AC	2nd	repeated infringements - breakdown
2	AC	2nd	repeated infringements - hands in
3	AC	2nd	foul play - punching
4	AC	2nd	foul play - punching
5	AC	2nd	cynical play - midfield
6	AC	2nd	cynical play - red zone
7	AC	2nd	cynical play - red zone
8	AC	2nd	cynical play - late hit
9	AC	1st	dissent
10	AC	2nd	repeated infringements - breakdown
11	AC	-	foul play - repeated infringement of (shoulder) charge
12	AC	-	professional foul - pulling down maul in red zone
13	AWP	1st	foul play - racking player
14	E2	2nd	foul play - dangerous tackle, followed by punch
15	E2	2nd	foul play - retaliation
16	E2	-	repeated infringements - offside
17	E3	2nd	foul play - dangerous tackle
18	E3	2nd	foul play - dangerous tackle
19	E3	2nd	foul play - fighting
20	E3	2nd	foul play - knee to head
21	E3	2nd	foul play - fighting
22	E3	2nd	professional foul - obstruction
23	U19 boys	2nd	foul play - dangerous tackle
24	U19 boys	2nd	foul play - dangerous tackle
25	U19 boys	-	foul play - dangerous tackle (turned into red for dissent)
26	AC	2nd	foul play - punching
27	AC	2nd	foul play - punching
28	E3	1st	foul play - rucking
29	EW2	2nd	foul play - kicking
			<b>17 unique games as of information gathered to August 31, 2011</b>

**Random comments in regards to this project:**

I have given out at least 10 others this year, from high school to senior games.  
 I have had an average of about one per game this year.  
 Sheesh, I should card more!  
 Why are you doing this?  
 I think that I have had only two games where I did NOT hand out a yellow card  
 Penalty count seemed to drop off dramatically afterwards!  
 Should have given one out to player X for offside...  
 Upon reflection, I think I should have given one at a ruck close to the ingoal.